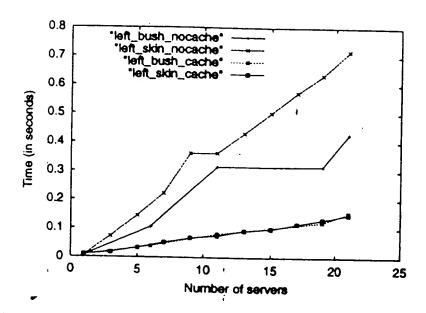
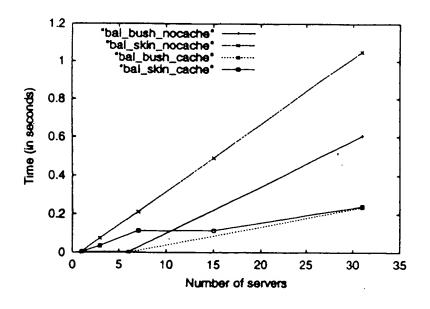


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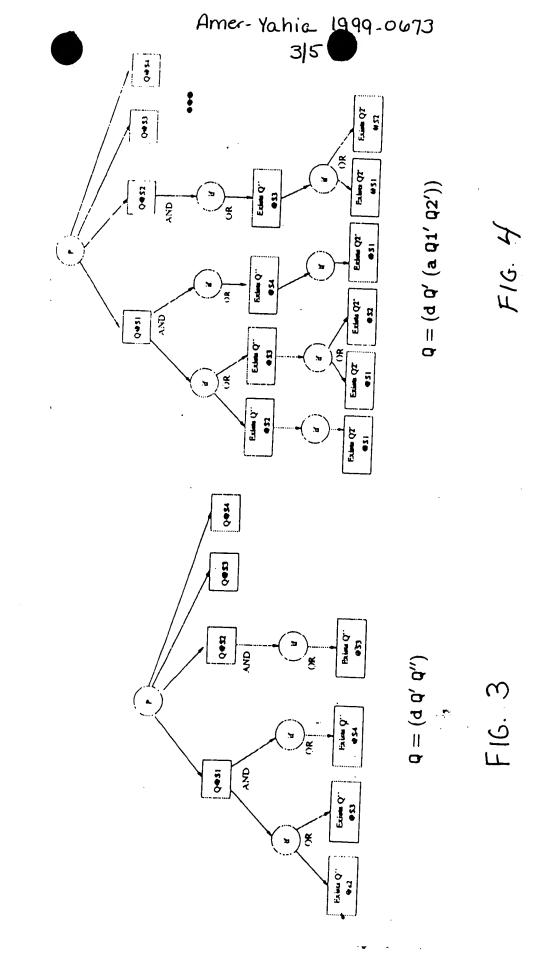


(a) Left-deep Topologies

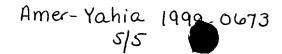


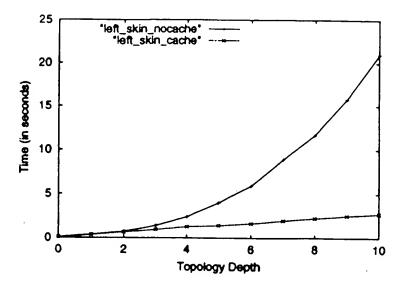
(b) Balanced Topologies

FIG. 2

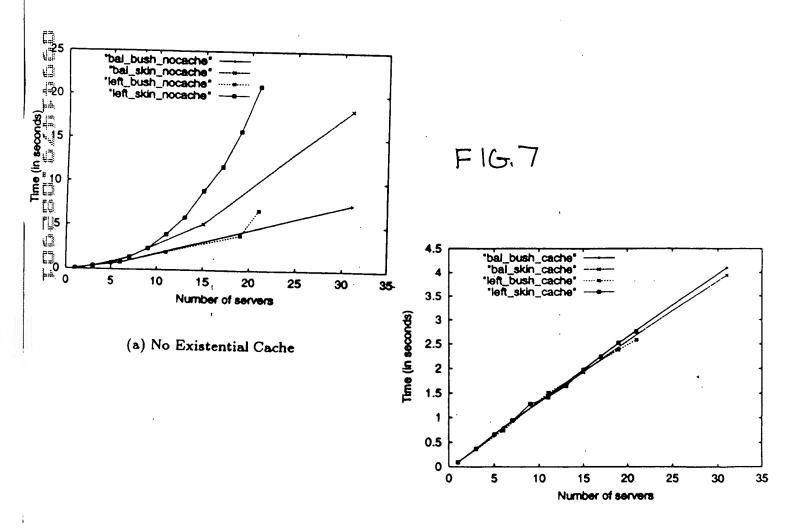


```
Algorithm Schedule(PT) {
     Answer := \{ \}; Pending := \{ \}; Enabled := \{ \};
     for each n in leaves (PT) do compute Query Node (n);
     while (Enabled \neq \{ \}) OR Pending \neq \{ \})
          L := \text{chooseForSchedule(Enabled)}; /* implements a particular scheduling policy */
          for each (Q, S) in L do
               Pending := Pending \cup \{(Q, S)\}; LDAP_issueQuery(Q, S);
          LDAP_waitForEvent(e);
          case e.type of
               boolean answer for Q@S: Pending := Pending -\{(Q,S)\}
                                         storeCache(Q, S, e.value);
                                         for n in getCacheWaitinglist(Q, S) do {
                                               n.value := e.value;
                                               computeConditionalNode(n.parent); }
                directory entry for Q@S: Answer := Answer \cup \{e.value\}
                End-of-Entries for Q@S: Pending := Pending -\{(Q,S)\}
     return Answer;
function computeQueryNode(n) {
     if all n's children are computed then-
          Q := generateQueryExpression(n.Query); /* expands all if-macros*/
          S := n.Server; v := getCache(Q, S);
          case v of
                                          insertCache(Q, S, PENDING);
               INEXISTENT:
                                          Enabled := Enabled \cup \{(Q, S)\};
                                          addCacheWaitingList(Q, S, n);
                                          addCacheWaitingList(Q, S, n);
                PENDING:
                                          n.value := v;
                TRUE, FALSE:
                                          computeConditionalNode(n.parent)
function computeConditionalNode(n) {
     if (exists p in n.children such that p.value = TRUE) then
          n.value := TRUE; computeQueryNode(n.parent);
     else if (all n's children are computed) then
          n.value := FALSE; computeQueryNode(n.parent);
```





F16.6



(b) With an Existential Cache